

NATIONAL FINALS – Years 1-6/Primary, Years 7-8/Intermediate and Years 9-13/Secondary draw & information

Saturday 1 October 2022, 10:00am to 5:00pm and Sunday 2 October 2022, 10:00am to 1:00pm (see draw for approximate timings). Note that the time control is open-ended, so there may be slight delays if games run long.

The venue is the School Hall (playing venue) and Big Room (breakout room), Christchurch Boys' High School, 71 Straven Road, Fendalton, Christchurch. Our host is CBHS teacher in charge of chess, Mike Drury.

Please note that only on-street parking is available – the best entrance with the least walking is Kahu Road, but parking on Te Kura Street (or Straven Road and entering the school via Te Kura Street) is also an option. There is a map below of the school – entry to the hall is via the West Quad and pedestrian entry to the school is marked by orange arrows. Toilet locations are also noted.

Please familiarise your students with these and the information with this letter.

Covid-19: Masks are not required but attendees should stay home/at their accommodation if they have Covid symptoms unless there is another reasonable explanation e.g. hay fever. Please sanitise hands frequently (some will be provided at the venue).

1. **Draw** **Page 2**
This gives an overview of how the two days will run and the teams in each section. Please let me know if a team has to withdraw so I can update the draw.
2. **Guidelines for Accompanying Adults** **Page 3**
3. **Directions and Entry into the Venue** **Pages 4-5**

Students and adults should arrive with:

- ✓ A name tag stating school, division (Y1-6, Y7-8, Y9-13), name and team position (#1-4 or reserve). This is critical for our volunteer arbiters to send players to the right boards/tables where required. Name tags do not have to be engraved name badges – sticky labels are fine as long they have all the information.
- ✓ Book or other quiet activities for time between games
- ✓ Food & drink. Drink is permitted in the school hall but must be in a sealed bottle – tap water is available. Food is not permitted in the school hall, but may be eaten in the Big Room generally, or the quad at lunchtime.
- ✓ Accompanying adult – a copy of the students' contact and other relevant details in event of emergency.
- ✓ Reusable coffee cups (keep cups) – hot drinks will be available in the Big Room (Nespresso at a cost, other drinks free). Disposable cups will be available but using your own cups is appreciated.

National Finals Rules and Regulations

The New Zealand Chess Federation Interschool Competition Rules apply: www.newzealandchess.co.nz/interschools to download and view these. Other relevant rules and regulations are the FIDE Laws of Chess: <https://handbook.fide.com/chapter/E012018> and the NZCF Tournament Regulations: <http://newzealandchess.co.nz/NZCFdocs/NZCF%20TOURNAMENT%20REGULATIONS%20V3%20January%202022.pdf>

There are 7 rounds over 2 days (timetable is below) and all games are played with clocks with a time control of 25 minutes plus 5 second increment. **Players and spectators must be silent in the school hall other than as allowed by the Laws of Chess.**

The Playing Area per the Laws of Chess is the ground floor of the school hall apart from the stage. The Playing Venue is the playing area plus the toilets between the school hall and the Caddick block (see the map below for locations of these, but they are to the left when leaving the school hall into the West Quad). If a player needs to go to the toilet during their game, the clock continues to run.

Spectators (anyone who is not a player or arbiter/helper is a spectator i.e. accompanying adults/team managers are spectators in the Laws of Chess) are not permitted in the playing area but may watch from the mezzanine area of the school hall (upstairs). Players and spectators are also not permitted on the stage area unless discussing something with an arbiter. Accompanying adults and players between games are encouraged to base themselves in the Big Room.

Players' and spectators' mobile phones and other electronic devices e.g. smart watches must be switched off in the playing area and mezzanine area during games and ideally left with team managers/accompanying adults. If that's not possible, players can leave switched-off phones in a bag under the table, or jacket pocket hanging over the chair.

Spectators may take photos in the playing area at the start of a round for the first 5 minutes. If using a phone, please turn the sound off and switch it off if moving to the mezzanine area.

Smoking and vaping is not permitted on the school grounds.

Tournament Conduct

Before each round, the draw will be put on the projector screen in the hall and team captains will be seated first, followed by the rest of their teams. Board numbers will be placed at the first board of each match to assist with this. Pairings are done with Orion, and results slips will be printed and placed at each match with a pen. When a game finishes, clocks should be stopped, the result should be recorded on the results slip and pieces set up with colours as they were set up at the start of the round. Once all results are in for a match, a player from each team should sign the slip and take it to the results box on the stage. It is not required to have individual games checked or the results slip signed by an arbiter, but players and teams are welcome to stop clocks and put their hand up to request assistance in those checks or any other query/issue.

Reserves may play at board 4 where schools have brought reserves. Substitutions are only permitted at board 4 unless a player is unable to play e.g. unwell, in which case the reserve plays board 4 and other players move up. To advise that the reserve is playing, preferably note this on the results slip – writing "reserve playing next round" is fine. If the result slip has been handed in without that being noted but the team would like to have the reserve play the next round, please advise the arbiter at the pairing laptop on stage. Once all results are in, pairings will be done promptly.

Arbiters

The Chief Arbiter is IA Craig Hall, and Deputy Chief Arbiter is NA Richard Christie. Other arbiters include Clinton Rains, Steven Hartwell, Matthew McNabb and Alex McNabb.

Results Website

Pairings and results will be available on the New Zealand Chess Federation website www.newzealandchess.co.nz.

Prizes and Prizegiving

Prizegiving will follow the last round at approximately 12:30pm on Sunday 2 October. The top 3 schools in each section will receive medals for each player, and the top point-scorer at each board in each section will receive a gold medal. The official trophies will be available for photos at prizegiving, but will need to be returned to NZCF in Auckland following the event. A miniature trophy will be sent to the winning schools after the event which the school can keep, and certificates for all prizewinners will also be sent to schools after the event.

While prizes are being worked out, assistance may be requested to pack up the sets if time allows.

I do hope everyone has fun and travellers enjoy their time in Christchurch. Please don't hesitate to contact me with any questions or comments.

All the very best in the competitions!

Ngā mihi nui

Craig Hall

National Finals Organiser and Chief Arbiter

Canterbury Chess Club

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www.chess.org.nz

<http://newzealandchess.co.nz/interschools.html>

National Finals Timetable and Teams			
Section:	Years 1 to 6	Years 7 to 8	Years 9 to 13
Number of Teams:	19	15	17
Teams	ACG Sunderland Arahoe Avonhead School Belmont Primary Burnside Primary College Street Normal School Epsom Normal George Street Normal Henry Hill School Hillcrest Kelson Lincoln Heights Lynmore School Mangorei School Pinehurst Remuera Primary School Saint Kentigern Boys School Sunnyhills Willow Park	Avonhead School Blockhouse Bay Bucklands Beach Havelock North Intermediate School James Hargest John Paul College Kristin Mt Roskill Northcross Oaklands School Oakura School Opiki School Pinehurst Pukekohe Christian School Southwell	Auckland Grammar Christchurch Boys' High School Christ's College Hamilton Boys' Havelock North High School Kings College Logan Park High School Maclean's College Mt Roskill Grammar School Nelson College New Plymouth Boys' One Tree College Rangitoto College St Andrew's College Takapuna Grammar School Wellington College Westlake
1 October 0900 onwards	<i>Please be in the school hall by 0955</i>		
1000	Welcome and briefing		
1020	Round 1 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1130	Round 2 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1230	Lunch (approx 45 mins) <i>Accompanying adults please supervise your students</i>		
1330	Round 3 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1440	Round 4 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1550	Round 5 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
2 October 0930 onwards	Teams arrive for day 2 <i>Please be in the school hall by 0955</i>		
1000	Round 6 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1110	Round 7 <i>(Time control 25 mins plus 5 seconds increment per move per player)</i>		
1230	Results/prize-giving & teams depart		

Team Interschool Chess Competition

Guidelines for accompanying adults

Welcome!

Thank you for supporting your school and the competition today. I wish your team/s the very best for the day and trust they will not only enjoy their games but have fun learning.

To assist with smooth running today

- 😊 **Reminder, if players have any questions during their game, they can stop their clock, put up their hand and an official will visit them**

- 😊 **Players must remain quiet**

- 😊 **Players who have finished their games must leave the playing area**

- 😊 **No spectators are permitted in the playing area during the round**

- 😊 **Spectators watching from the mezzanine must remain quiet**

Here are some things adults can do to help set the right tone and ensure the success of the day.

- 😊 Be a positive role model for their students

- 😊 Insist that their students play within the rules and by the Fairplay Principles

- 😊 Display self-control on the sideline. Let the students play and enjoy their games

- 😊 Respect students' efforts regardless of whether they have won or lost

- 😊 Encourage respect for the opposition and officials

- 😊 Accept the decisions of officials

- 😊 Show appreciation to people who give their time so their students can take part

- 😊 Always be positive.

Have an enjoyable event and all the very best for your students!

Directions and entry into the venue

Christchurch Boys' High School: School Hall (playing venue) and Big Room (between games and for accompanying adults), 71 Straven Road, Fendalton, Christchurch

The venue is located on the map below. The cul de sac off Straven Road by the school is Te Kura Street.



